

# UNIVERSAL CONTROL OF AN OSCILLATOR WITH DISPERSIVE COUPLING TO A QUBIT

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# **OSCILLATORS ARE NICE**

Especially when coupled to a spin.

Even more so if they are the relatively long lived and fast cavities  
you guys are constructing on the 4th floor.

# OUTLINE

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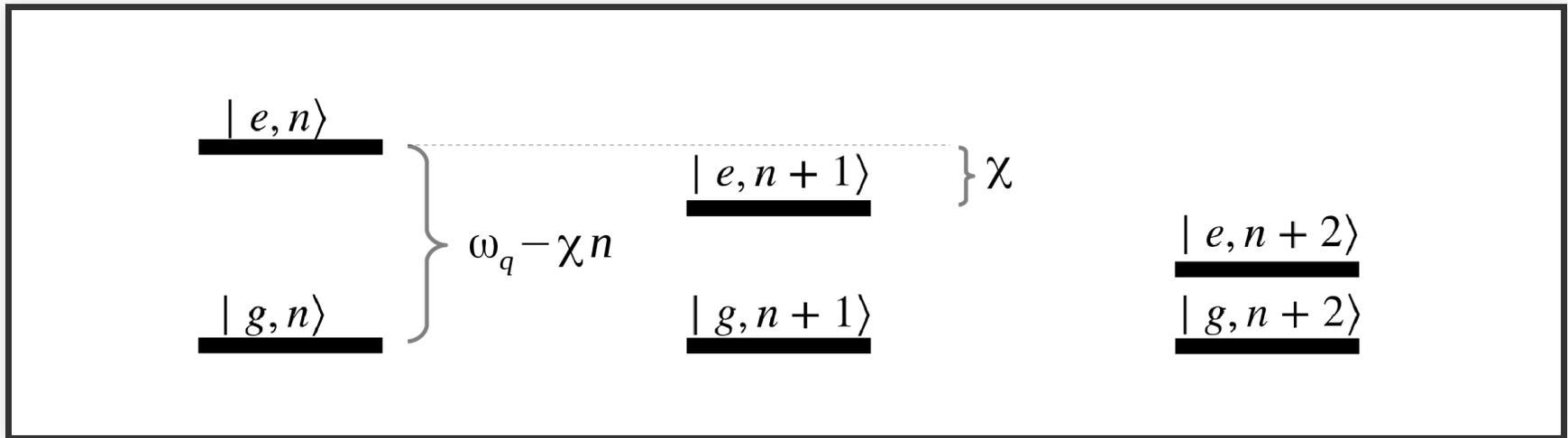
- The System
- SNAP Gate
- State Preparation
- Universal Control
- Summary and Outlook

# **THE SYSTEM AND THE DRIVES**

# THE SYSTEM

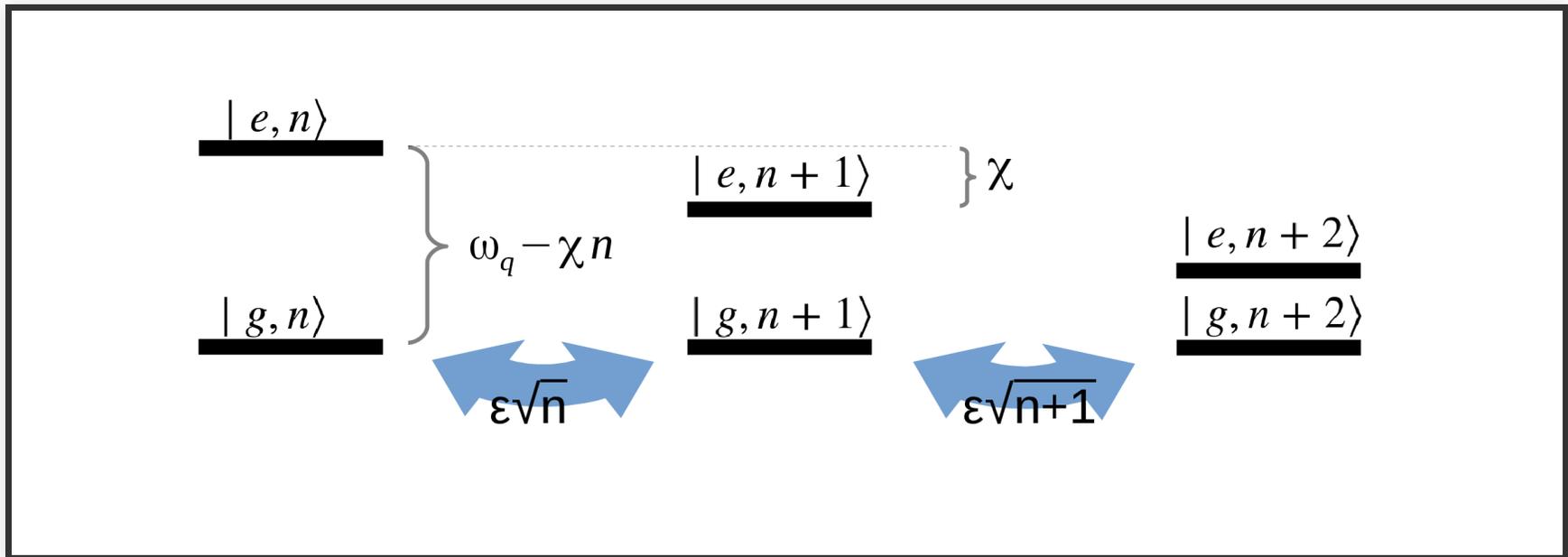
Cavity (EM oscillator) coupled to a qubit (a two-level system)

$$\hat{H}_0 = \omega_q |e\rangle\langle e| + \omega_c \hat{n} - \chi |e\rangle\langle e| \hat{n}$$



# THE DRIVES - CONTROLLING THE CAVITY

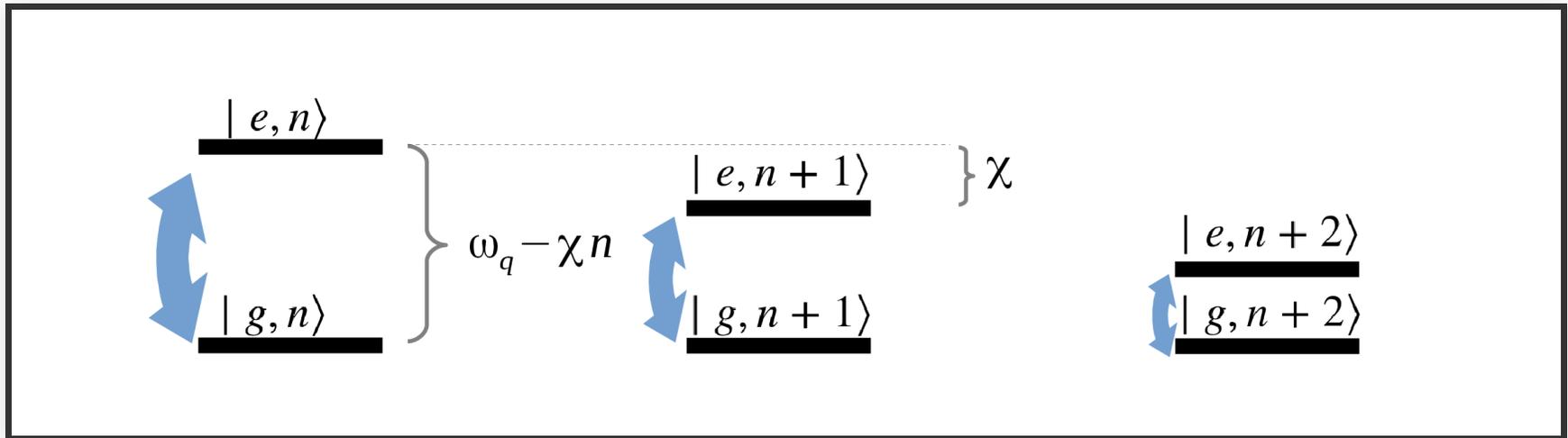
$$\hat{H}_{cavity} = \varepsilon(t) e^{i\omega_c t} \hat{a}^\dagger + h.c.$$



Displacement operator:  $\hat{D}(\alpha) = \exp(\alpha \hat{a}^\dagger - \alpha^* \hat{a})$  where  
 $\alpha = i \int \varepsilon(t) dt$  acting only on the ground subspace  
 $\{|0\rangle \dots |n\rangle \dots\} \otimes |g\rangle$

# THE DRIVES - CONTROLLING THE QUBIT

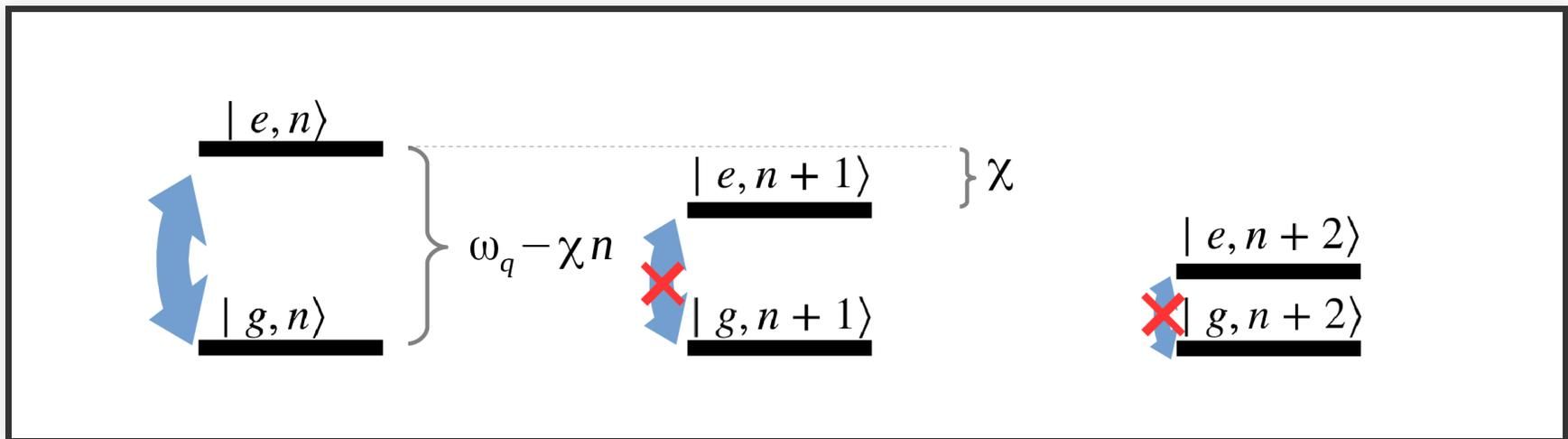
$$\hat{H}_{qubit} = \Omega(t) e^{i\omega_q t} |e\rangle\langle g| + h.c.$$



# THE DRIVES - CONTROLLING THE QUBIT

The control can be selective on the number of photons!

$$\Omega(t) = \Omega e^{-in\chi t} \text{ with } \Omega \ll \chi$$



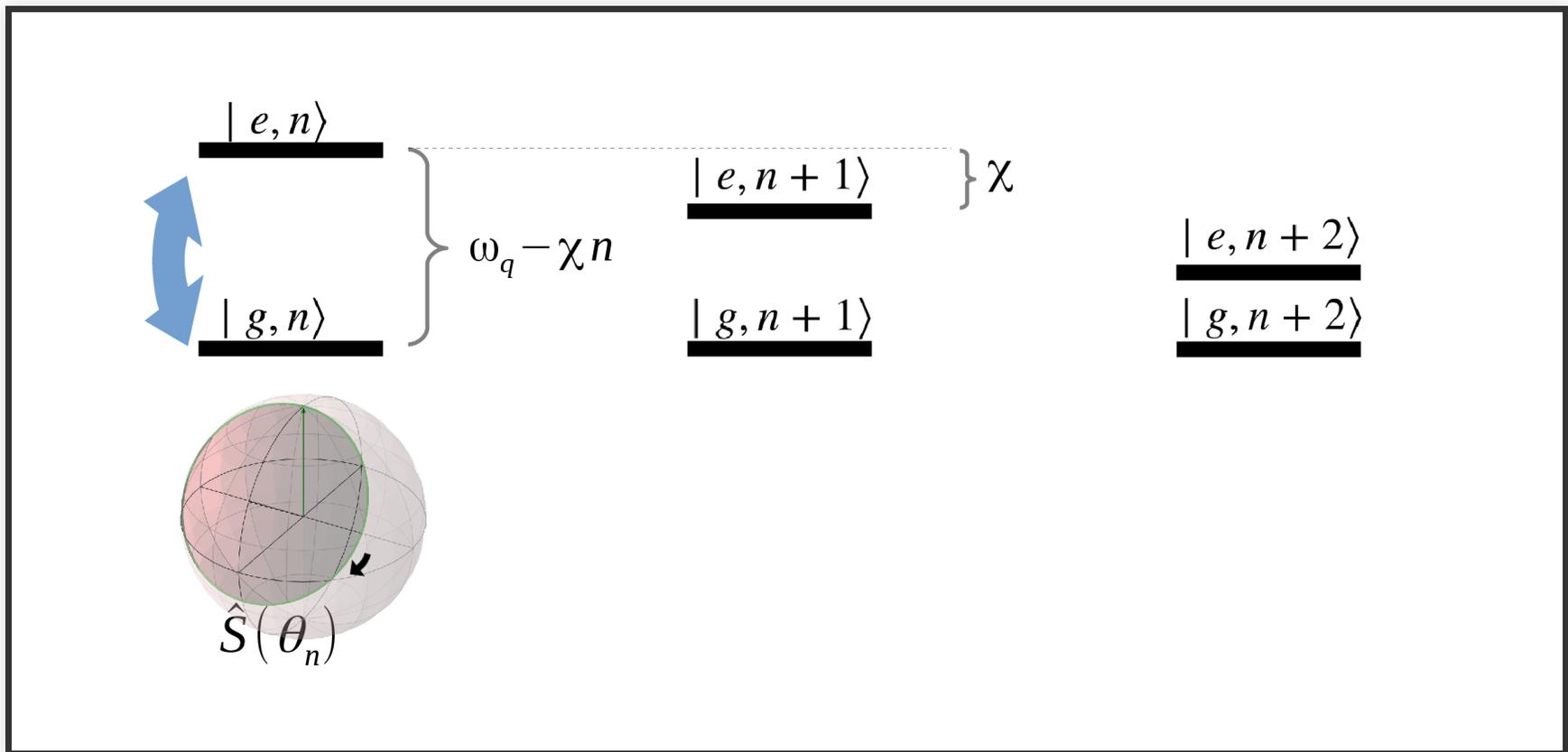
# TOGETHER

$$H = H_0 + H_{cavity}(t) + H_{qubit}(t)$$

# SNAP GATE

# 'SNAP' GATE

Use the selective control on the qubit to take closed paths on the Bloch sphere. **Always end in the ground state.**



$$|g, n\rangle \rightarrow e^{i\theta_n} |g, n\rangle$$

# 'SNAP' GATE

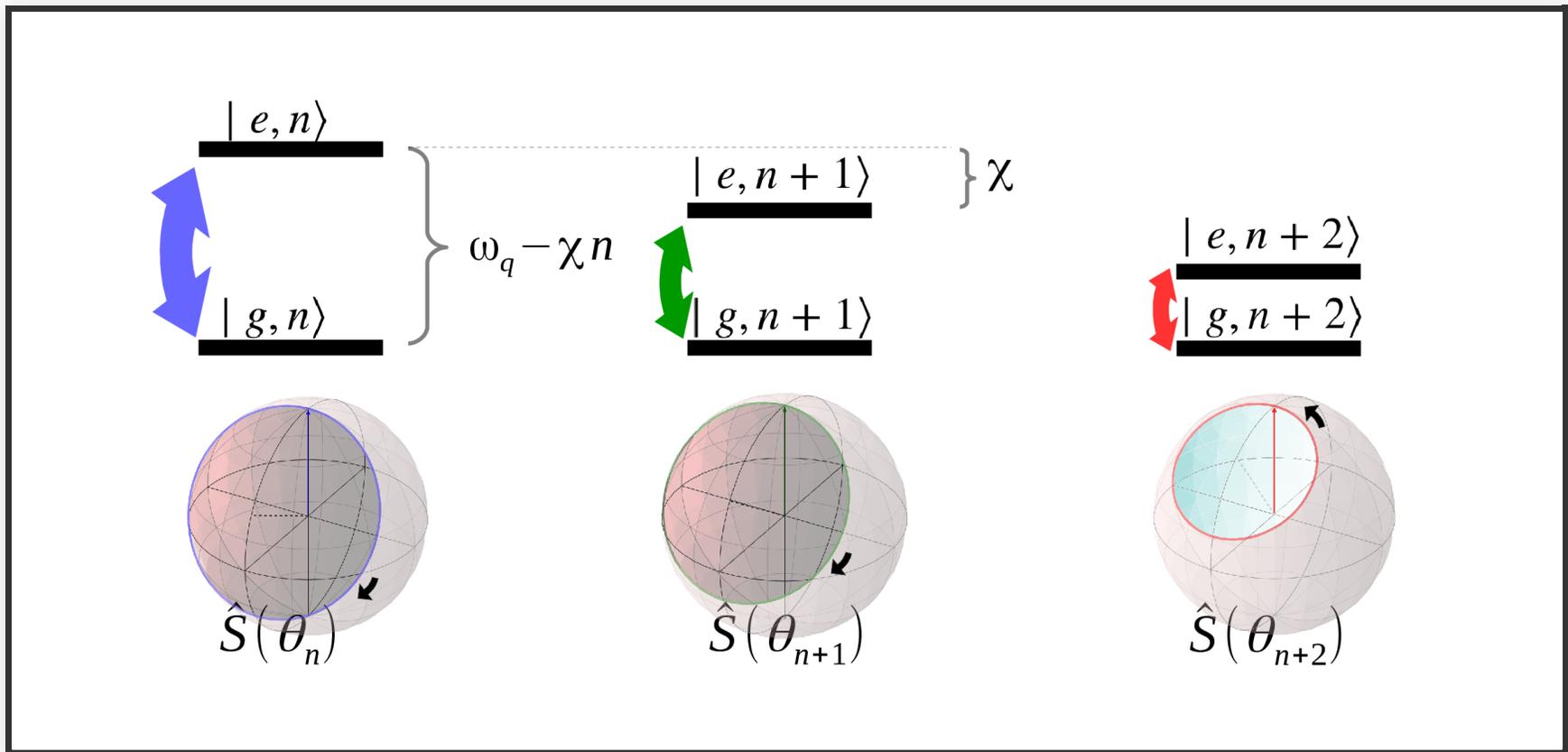
Selective on Number Arbitrary Phase

$$\hat{S}_n(\theta_n) = e^{i\theta_n |n\rangle\langle n|}$$

# PARALLEL 'SNAP' GATE

We can address multiple pairs of states in parallel.

$$\hat{S}(\vec{\theta}) = \prod_{n=0}^{\infty} \hat{S}_n(\theta_n) = \sum_{n=0}^{\infty} e^{i\theta_n} |n\rangle\langle n|$$



# RESTRICTED TO THE GROUND STATE

The usable Hilbert space is the  $\{|0\rangle \dots |n\rangle \dots\} \otimes |g\rangle$  subspace.

For most of the rest of the presentation we will restrict ourselves to the ground subspace.

# STATE PREPARATION

# STATE PREPARATION

We have these two basic operation acting on the ground subspace (processor instructions in a CPU analogy):

- Displacement:

$$\hat{D}(\alpha) = \exp(\alpha \hat{a}^\dagger - \alpha^* \hat{a})$$

- SNAP Gate:

$$\hat{S}(\vec{\theta}) = \prod_{n=0}^{\infty} \hat{S}_n(\theta_n) = \sum_{n=0}^{\infty} e^{i\theta_n} |n\rangle\langle n|$$

Both of which act only on the ground subspace.

# STATE PREPARATION

Can we use them to prepare any state in the ground subspace?

$$\text{Consider } \vec{\theta}_\epsilon = (\underbrace{\epsilon, \dots, \epsilon}_n, 0, \dots)$$

Sandwich the corresponding SNAP gate with a similar Displacement gate into a group commutator:

$$\begin{aligned} & \hat{D}(\epsilon) \hat{S}(\vec{\theta}_\epsilon) \hat{D}(-\epsilon) \hat{S}(-\vec{\theta}_\epsilon) \\ & \approx \exp \left( i\epsilon^2 \sqrt{n+1} (|n\rangle \langle n+1| + h.c.) \right) \end{aligned}$$

Nearest neighbours are coupled and by iteration we can couple all levels.

# EXPLICIT ALGORITHM - N TO N+1

Given the state  $|n\rangle$  we want to create the state  
 $|\text{target}\rangle = \cos(\theta) |n\rangle + \sin(\theta) |n+1\rangle$

Inspired by the above, consider the non-infinitesimal operation:

$$\hat{U}_n = \hat{D}(\alpha_1) \hat{R}_n \hat{D}(\alpha_2) \hat{R}_n \hat{D}(\alpha_3)$$

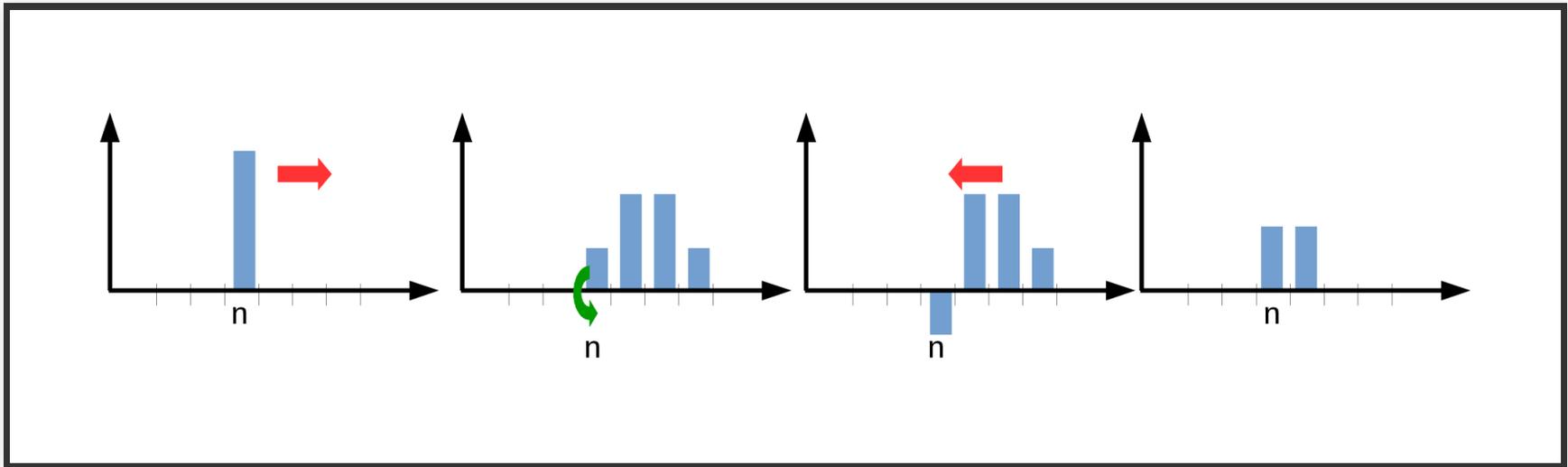
where

$$\hat{R}_n = - \sum_{n'=0}^n |n'\rangle \langle n'| + \sum_{n'=n+1}^{\infty} |n'\rangle \langle n'|$$

# EXPLICIT ALGORITHM - N TO N+1

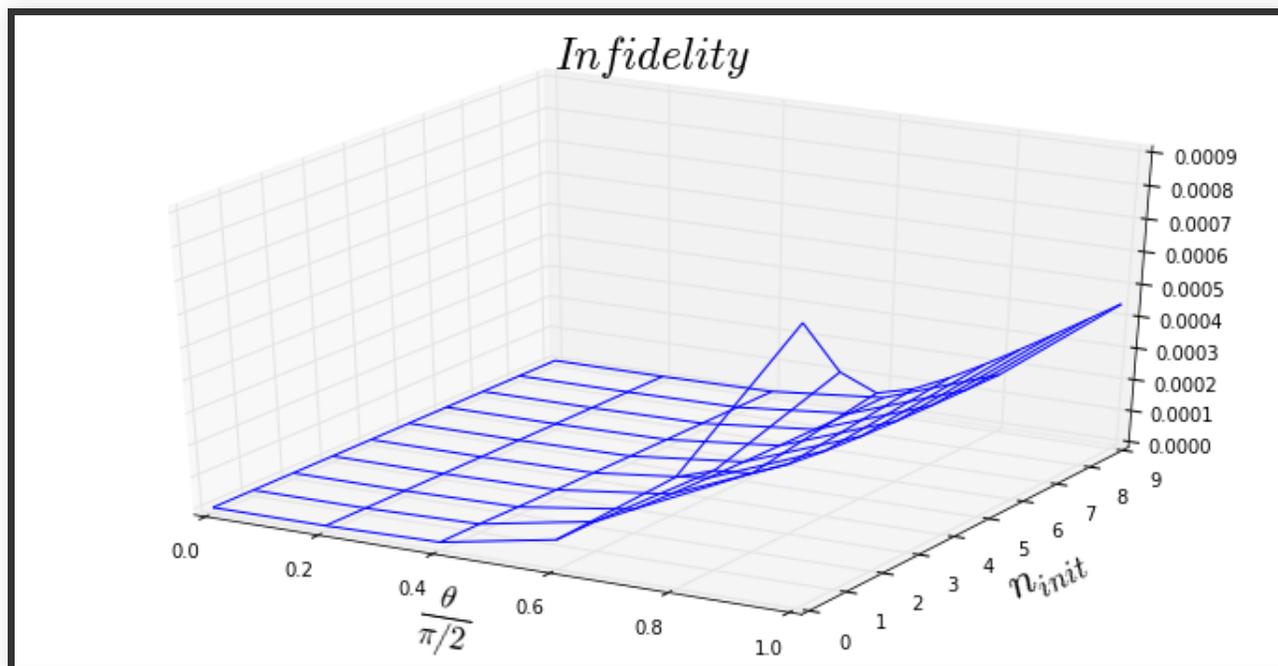
$$\hat{U}_n = \hat{D}(\alpha_1) \hat{R}_n \hat{D}(\alpha_2) \hat{R}_n \hat{D}(\alpha_3)$$

$$\hat{R}_n = - \sum_{n'=0}^n |n'\rangle \langle n'| + \sum_{n'=n+1}^{\infty} |n'\rangle \langle n'|$$



# EXPLICIT ALGORITHM - N TO N+1

Optimize  $F = \left| \langle \text{target} | \hat{U}_n | n \rangle \right|$  wrt  $\alpha_1, \alpha_2$ , and  $\alpha_3$  with some good initial guesses.



# EXPLICIT ALGORITHM - $|0\rangle$ TO $|\psi\rangle$

Restrict to "non-negative"  $|\psi\rangle$

$$|\psi\rangle = |\text{target}\rangle = \sum_{n=0}^N c_n |n\rangle, \quad c_n \geq 0$$

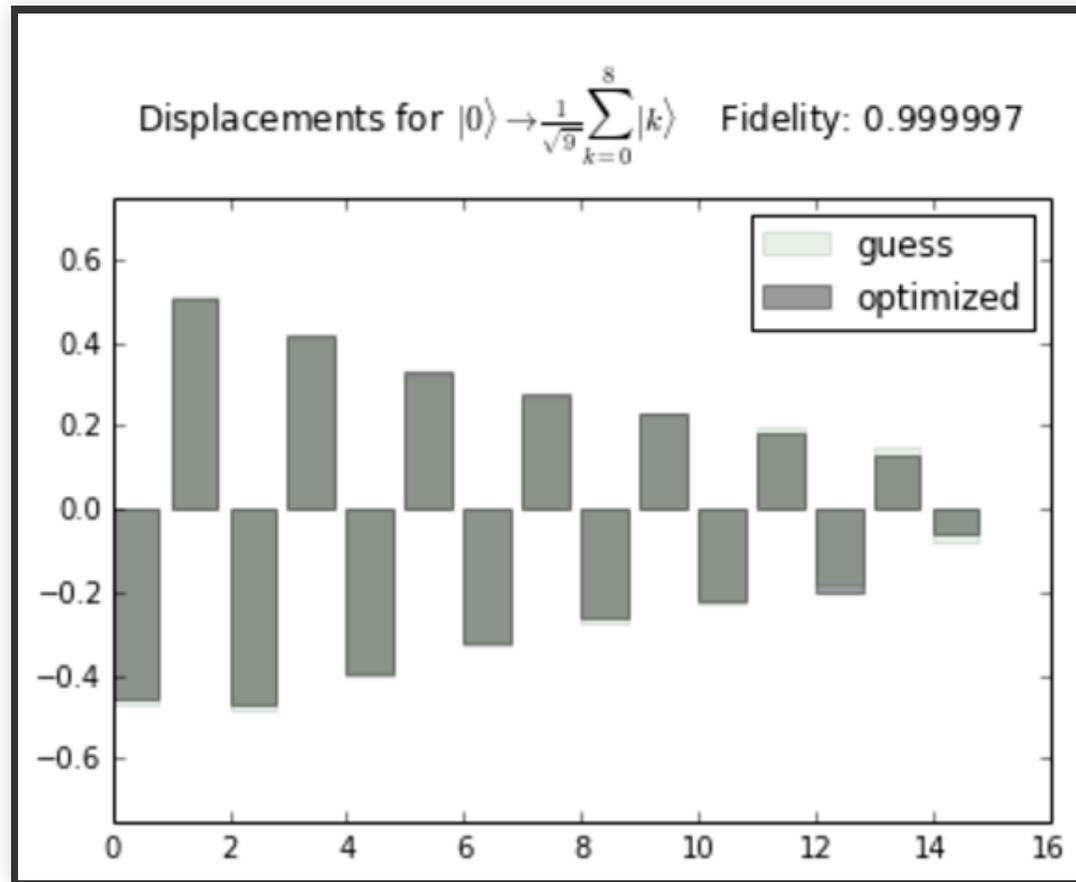
Construction by "unrolling":

- Requires  $N$  runs of the previous algorithm ( $n$  to  $n+1$ ) (or just a dictionary lookup)
- Optionally a "global" optimization can be run over all parameters (after simplifications this means an optimization over  $2N + 1$  parameters)

Apply a final SNAP gate to impart any missing phases.

# EXPLICIT ALGORITHM - $|0\rangle$ TO $|\psi\rangle$

Fidelity better than 0.999.



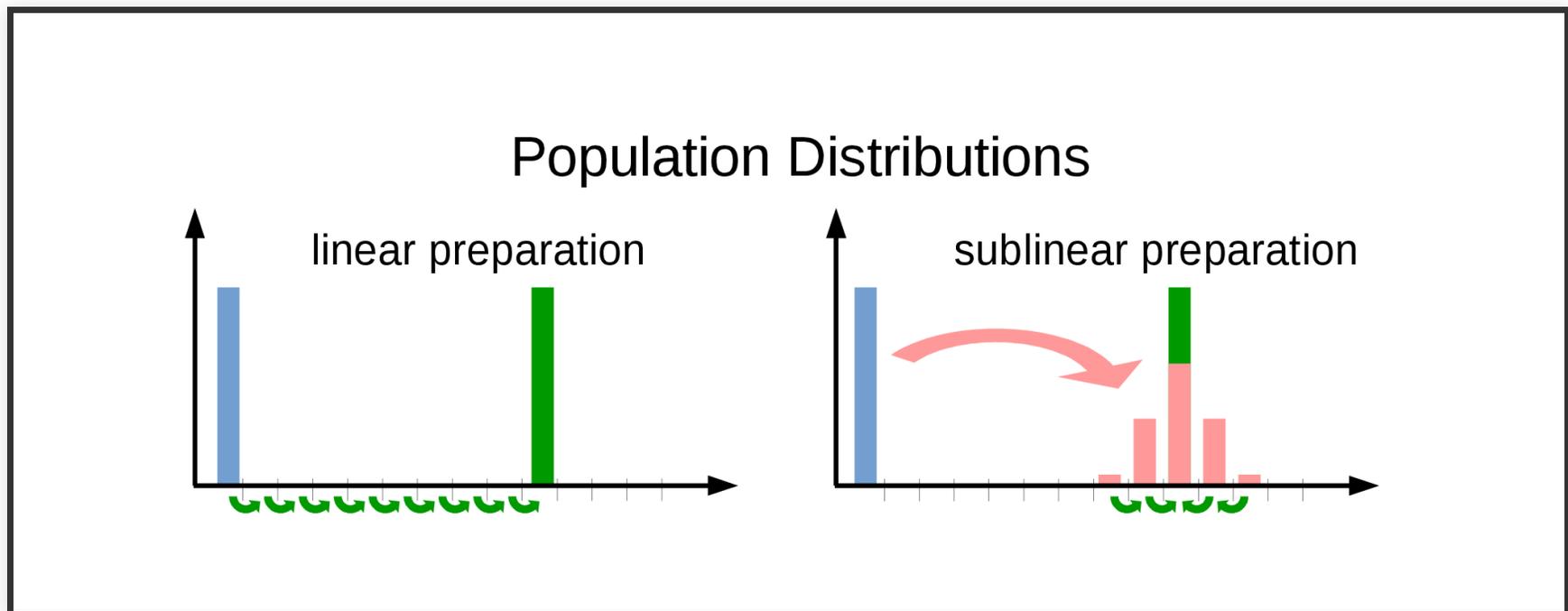
# FINAL COST

To create an arbitrary N-dimensional state

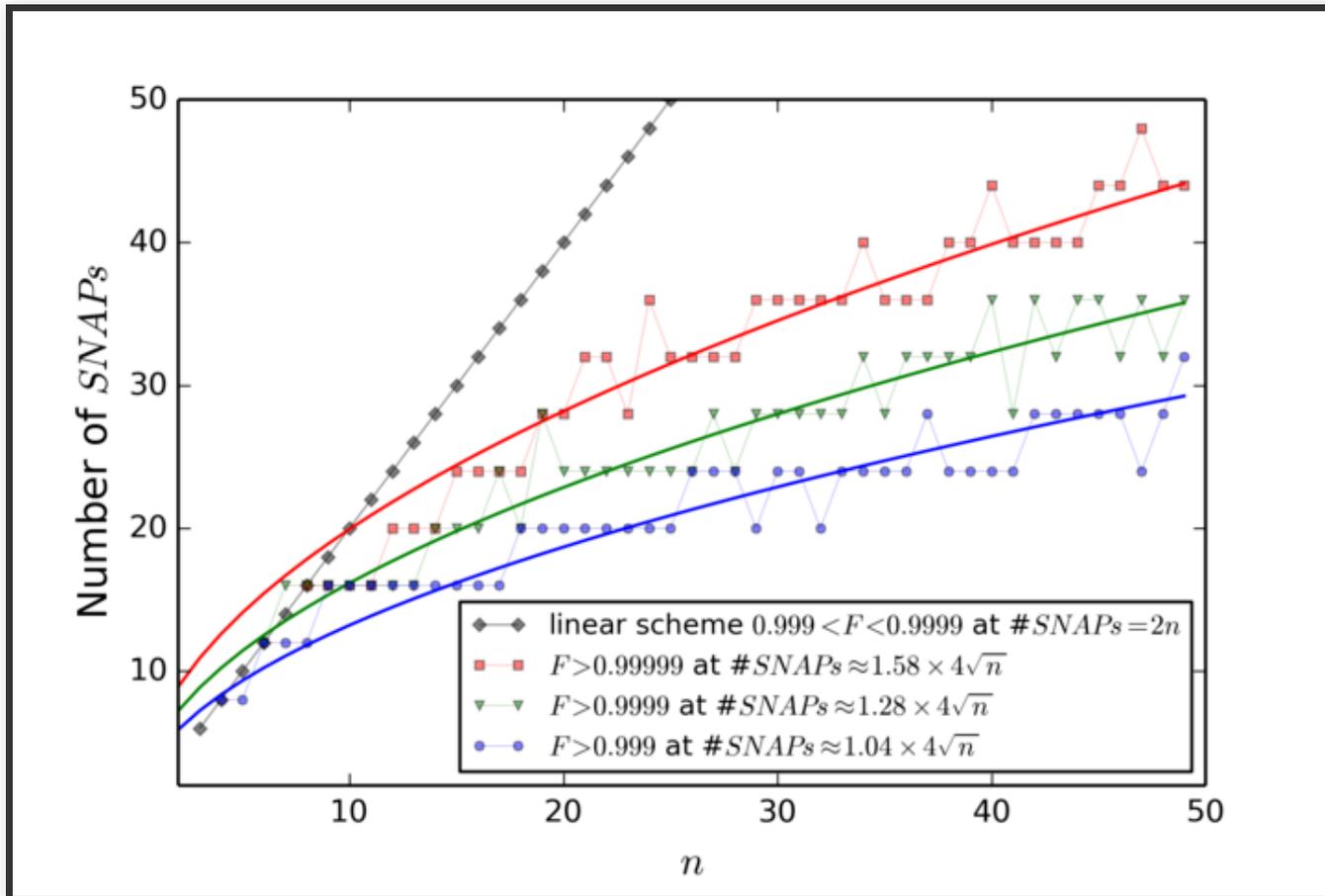
- To find the pulses
  - N optimizations over 3 parameters (or N dictionary lookups)
  - 1 optimization over  $2N+1$  parameters (takes ~5seconds in practice)
- To implement the pulses
  - $2N+1$  displacement gates
  - $2N$  SNAP gates

# SUPER EFFICIENT FOCK STATE PREPARATION

- Displace to coherent state  $|\alpha\rangle = D(\alpha = \sqrt{n}) |0\rangle$
- Use  $\mathcal{O}(\sqrt{n})$  rotations to "fold" it into  $|n\rangle$



# SUPER EFFICIENT FOCK STATE PREPARATION



# UNIVERSAL CONTROL

# UNIVERSAL CONTROL

We want to perform an arbitrary unitary operation on the oscillator state (even when the state is unknown), not just prepare a target state from another given state.

- Preparing a 2x2 rotation **sub**matrix
- Chaining 2x2 **sub**matrices into an NxN unitary matrix

# 2-BY-2 ROTATION SUB-MATRIX

As in the case of state preparation for  
 $|n\rangle \rightarrow \cos(\theta) |n\rangle + \sin(\theta) |n + 1\rangle$

we want to use

$$\hat{U} = \hat{D}(\alpha_1) \hat{R}_n \hat{D}(\alpha_2) \hat{R}_n \hat{D}(\alpha_3)$$

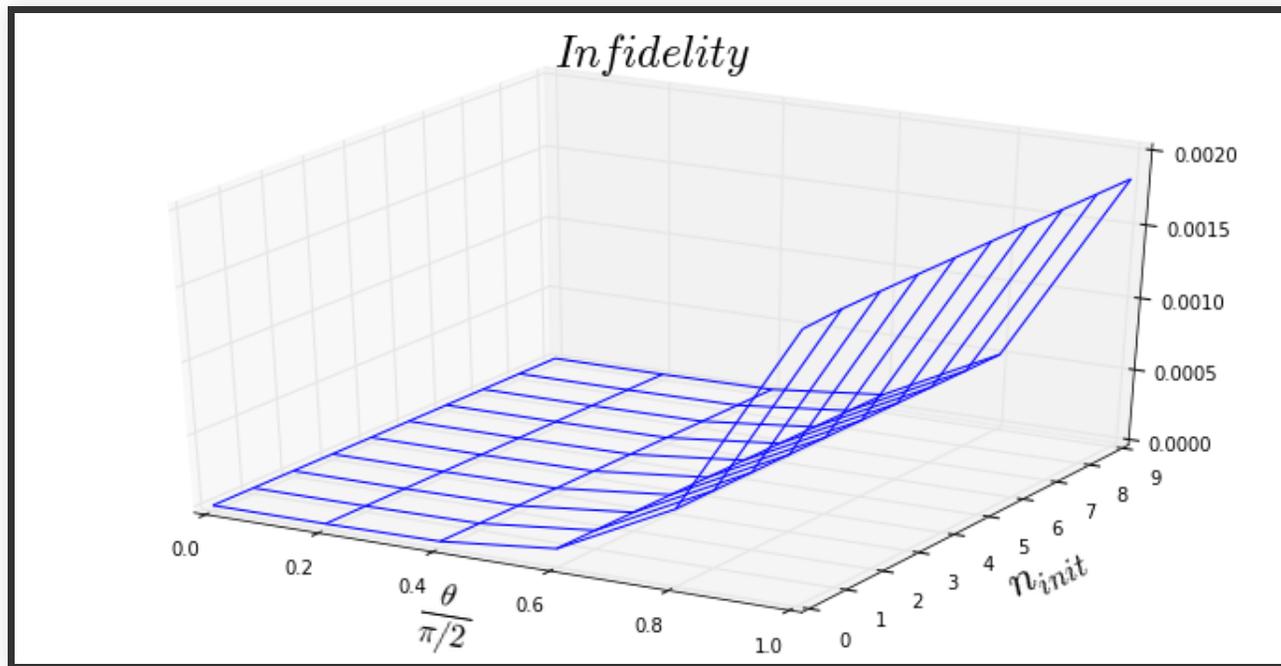
to implement

$$\hat{U}_{target} = \left[ \begin{array}{c|cc|c} Id_{n \times n} & & 0 & 0 \\ \hline & \cos \theta & -\sin \theta & 0 \\ & \sin \theta & \cos \theta & 0 \\ \hline & & 0 & Id \end{array} \right]$$

on the  $\{|n\rangle, |n + 1\rangle\}$  subspace.

# 2-BY-2 ROTATION SUB-MATRIX

$$\text{Optimize } F = \left| \frac{1}{N_{cutoff}} \text{Tr} \left( \hat{U}^\dagger \hat{U}_{target} \right) \right| \text{ wrt } \alpha_1 \text{ and } \alpha_2$$
$$(\alpha_3 = -\alpha_1 - \alpha_2)$$



# N-BY-N UNITARY MATRIX

We want to construct  $\hat{U}_{target}$

$$\hat{U}_{target}^{-1} = \left[ \begin{array}{c|c} \hat{W}_{n \times n} & 0 \\ \hline 0 & Id \end{array} \right]$$

# N-BY-N UNITARY MATRIX - REMOVING A COLUMN

We can apply a SNAP gate to make the last column positive and then chain  $N - 1$  2-by-2 rotations:

$$\hat{V}_{n-1,n} \cdots \hat{V}_{1,2} \hat{S}_n \hat{U}_{target}^{-1} = \left[ \begin{array}{c|c|c} \hat{W}_{n-1 \times n-1} & 0 & 0 \\ \hline 0 & 1 & \\ \hline 0 & & Id \end{array} \right]$$

# N-BY-N UNITARY MATRIX - REMOVING A COLUMN

Removing a column requires  $N - 1$  2-by-2 matrices. To ensure high fidelity, at the end of the column removal we perform a global optimization over all  $2N$  displacement parameters.

The cost function is the "leakage" outside of  $\hat{W}_{n-1 \times n-1}$

$$\left[ \begin{array}{c|c|c} \hat{W}_{n-1 \times n-1} & 0 & 0 \\ \hline 0 & 1 & \\ \hline 0 & & Id \end{array} \right]$$

# N-BY-N UNITARY MATRIX

We repeat the procedure for all columns. Then we do one final global optimization over all the displacement coefficients ( $\sim N^2$  of them) against the fidelity

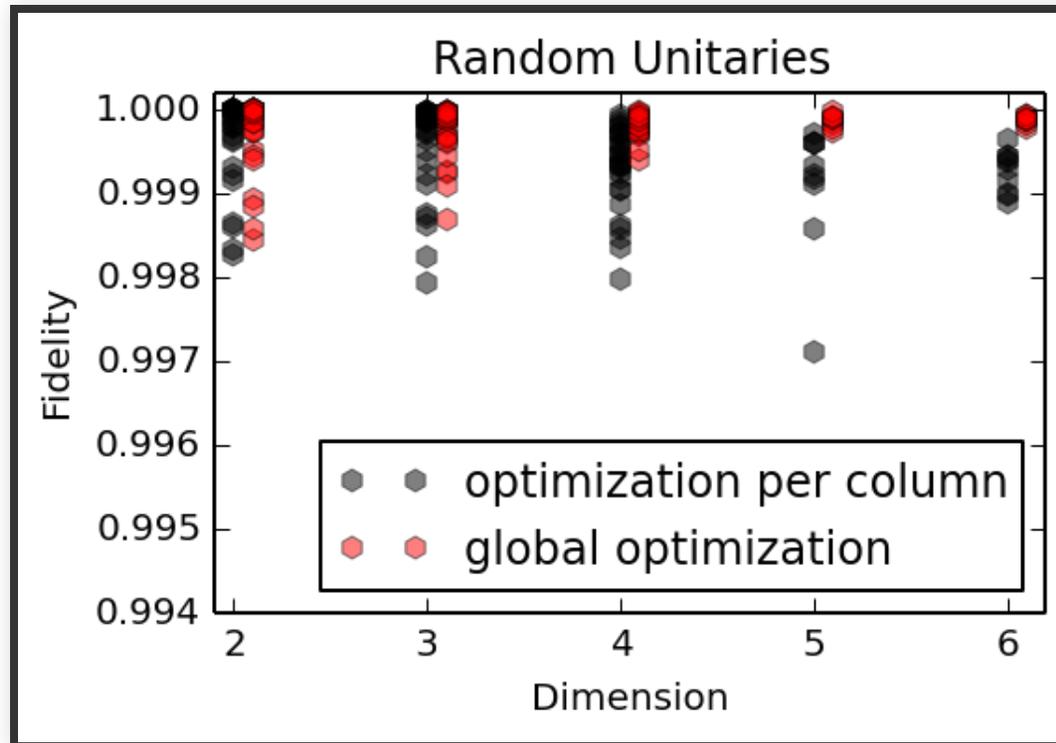
$$F = \left| \frac{1}{N_{cutoff}} \text{Tr} \left( \hat{U}^\dagger \hat{U}_{target} \right) \right|$$





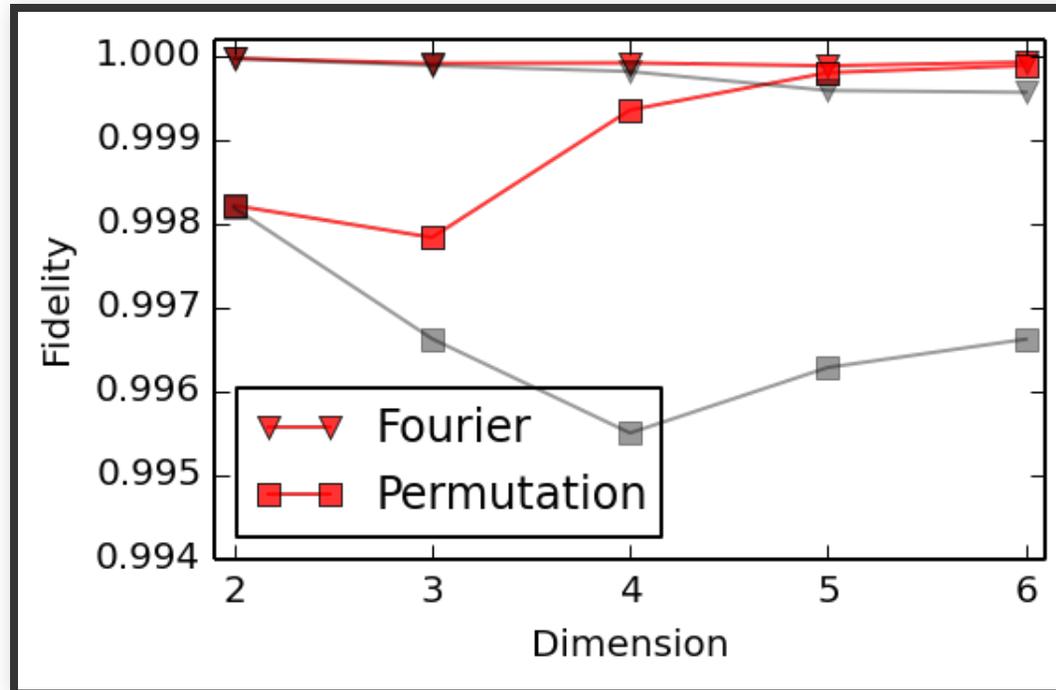
# N-BY-N UNITARY MATRIX

Fidelity for random matrices:

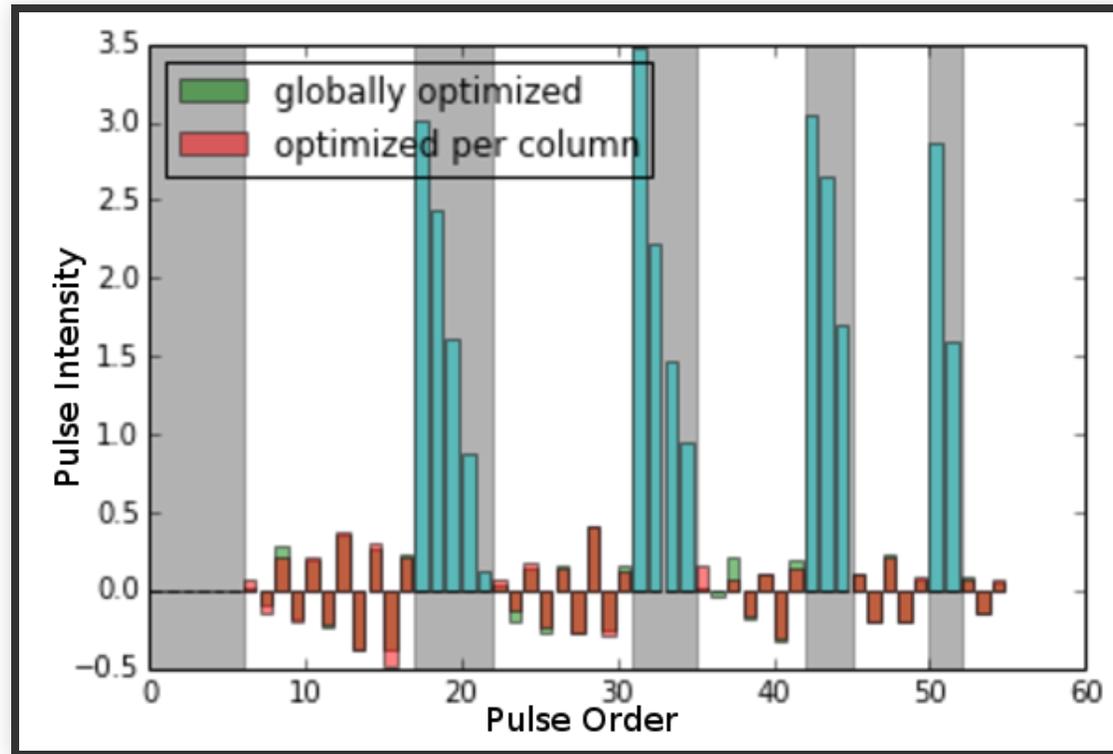


# N-BY-N UNITARY MATRIX

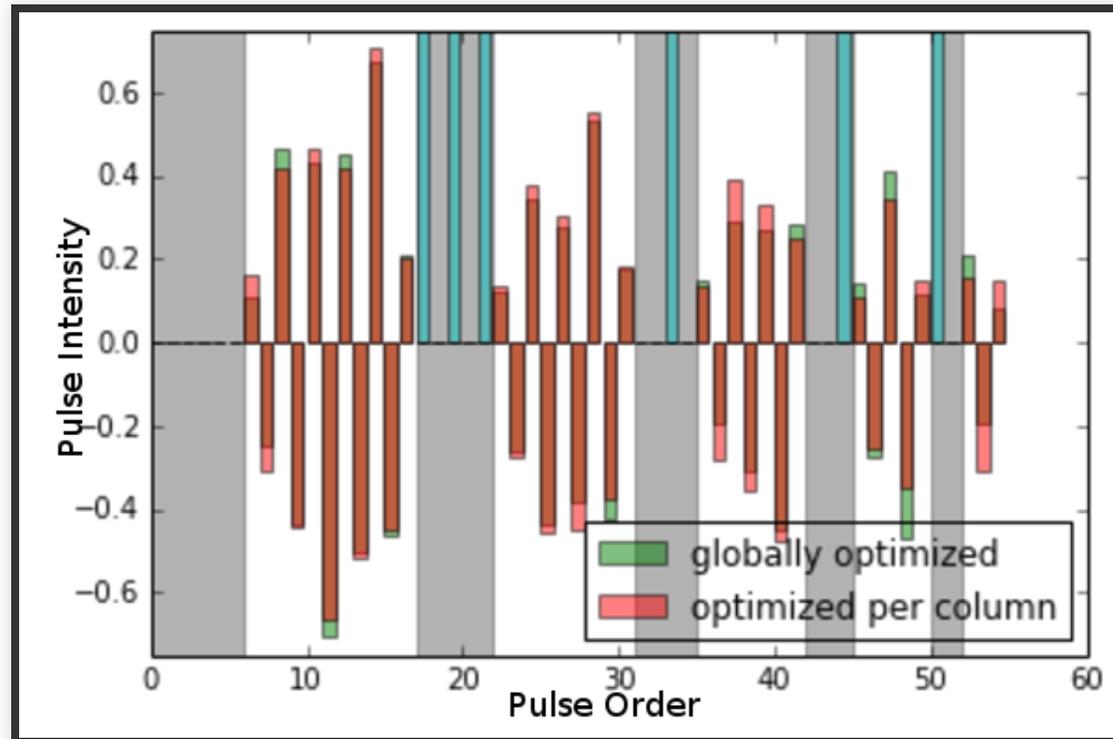
Fidelity for Fourier and Permutation matrices:



# PULSES FOR 6-BY-6 FOURIER MATRIX:



# PULSES FOR 6-BY-6 PERMUTATION MATRIX:



# FINAL COST

To create an arbitrary N-by-N unitary matrix

- To find the pulses (takes <5 minutes in practice)
  - $\frac{(N-1)N}{2}$  optimizations over 3 parameters (or dictionary lookups)
  - $N - 1$  optimization over  $2N+1$  parameters or less
  - 1 optimization over  $\approx N^2$  parameters
- To implement the pulses
  - $\frac{(N-1)N}{2}$  rotations (each is 3 displacements and 2 SNAPs)
  - $N - 1$  additional SNAPs

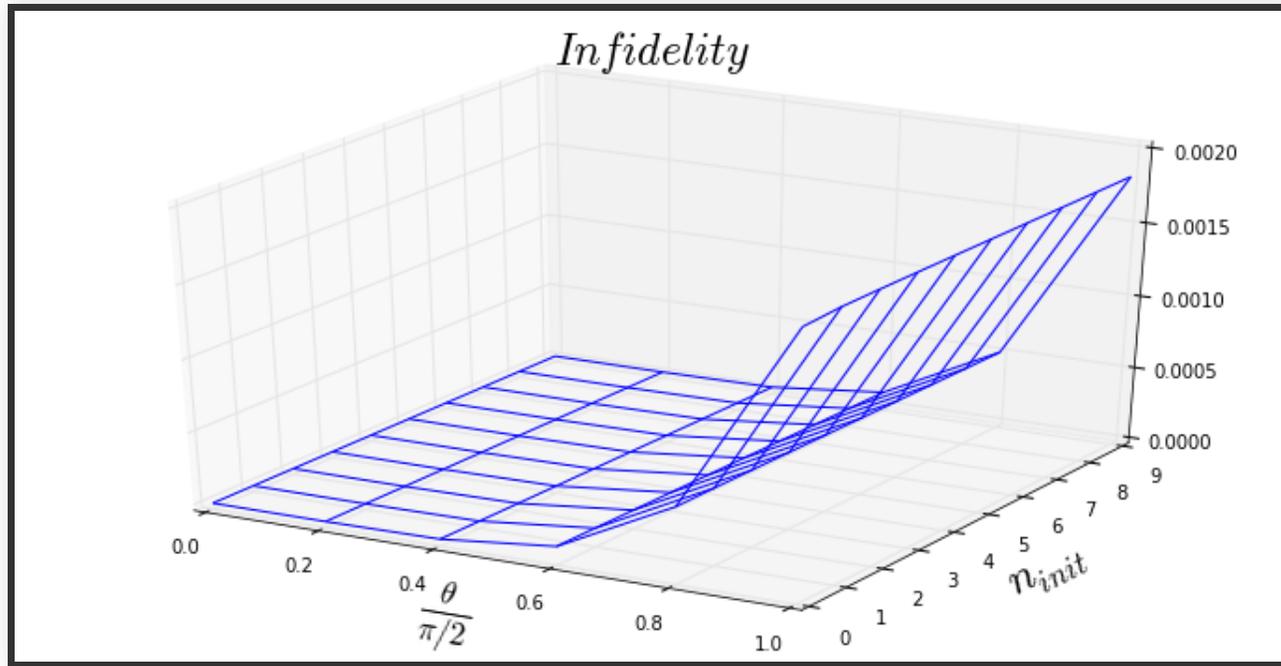
# UNIVERSAL CONTROL AND UNIVERSAL COMPUTATION

- Constructing Arbitrary State
  - (efficient)
- Performing Arbitrary Unitary
  - (efficient)
- Encoding Qubits in the Hilbert Space
  - (can be exponentially expensive)

Efficient scheme to control a multi-level system that can store multiple qubits of information.

# ASYMPTOTIC FIDELITY

Look at small  $\theta$ :



# ASYMPTOTIC FIDELITY

For certain elegant definition of infidelity:

- $\text{infid}(U_{target}) = \|U_{target} - U_{realization}\|$
- where for any  $M$ ,  $\|M\| = \sup_{\|\psi\rangle\|_2=1} \|M|\psi\rangle\|_2$

We can prove

$$\text{infid}(U_{N \times N}) \leq M \left( \frac{N}{n_{snaps \text{ per } SO(2)}} \right)^2$$

# ASYMPTOTIC FIDELITY

Given that  $\# \text{gates} \propto n_{\text{snaps per } SO(2)} N^2$ :

$$\# \text{gates} \propto \frac{N^3}{\sqrt{\text{infid}}}$$

# CONCLUSION

# CONCLUSION

- Efficient State Preparation
  - Including an Optimization for Fock States
- Efficient Universal Control
  - Satisfactory at "first-pass" level
  - Remains Efficient in the Asymptotic Regime
- People are Already Implementing it on the 4th Floor

# OFF-TOPIC TOPICS

# **SUBLINEAR PREPARATION OF 'SPARSE' STATES**

The preparation of Fock states by folding can be generalized to the preparation of any "sparse" state where the population is centered around a single Fock state.

# UNIVERSAL CONTROL INCLUDING THE SPIN

We were working on only half the Hilbert space (the  $|g\rangle$  subspace).

If we can:

- Switch  $\chi$  on and off both for the ground and for the excited state.
- Add a  $\hat{\sigma}_z |n\rangle\langle n|$  term to the Hamiltonian on command.

We can easily extend the protocol to work on the entire Hilbert space.

# EFFICIENT READOUT SCHEME

Ask Chao (MLS, Mar 30, 2015) and Reinier (MLS, next week).

Implementing a binary search for a Fock state using a SNAP-like gate and conditional measurement.

# EXPERIMENTAL IMPLEMENTATION

Reinier will be presenting it next week. They are designing even shorter pulses with some in-depth numerical optimizations.



# **ACTUAL CONCLUSION**

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Efficient, Fast and Extendable New Protocol for Universal  
Control

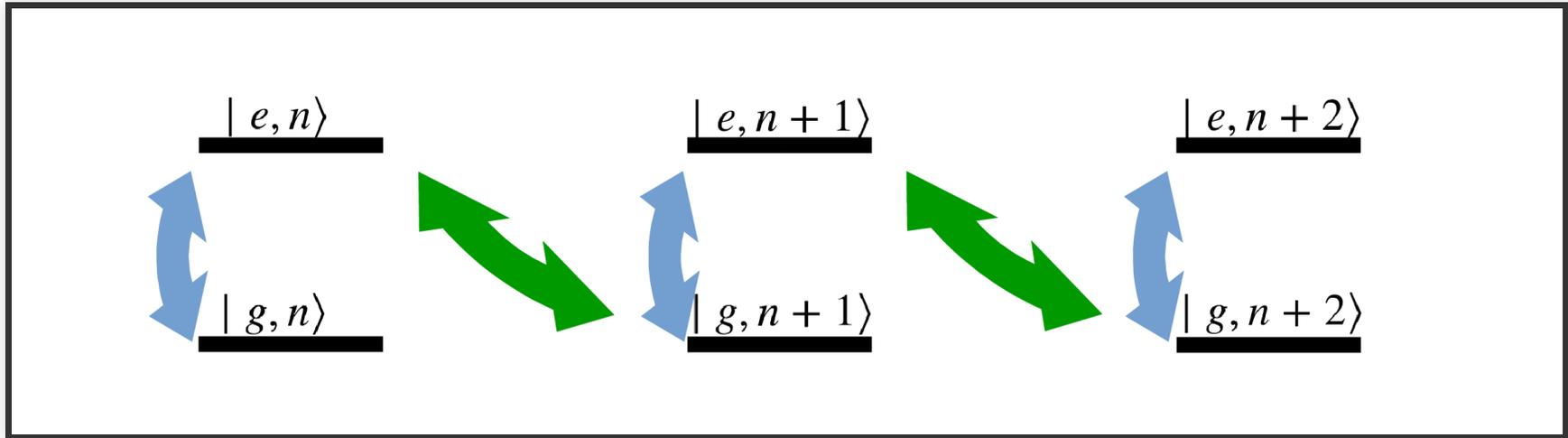
Thank you for your attention!

Questions?

(image credit to SMBC comics)

**JC**

# STATE PREPARATION IN JC



$$H = -\frac{1}{2} \Delta \hat{\sigma}_z + H_{green} + H_{blue}$$

$$H_{green} = \frac{1}{2} g (e^{i\beta} \hat{a}^\dagger \hat{\sigma}_- + h.c.)$$

$$H_{blue} = \frac{1}{2} \chi (\cos \phi \hat{\sigma}_x + \sin \phi \hat{\sigma}_y)$$

C. K. Law and J. H. Eberly, Phys. Rev. Lett. 76, 1055 (1996)

# UNIVERSAL CONTROL IN JC

Their SNAP-like gate is very expensive (they do provide faster non-analytic version).

$$T_{total} \propto \frac{N^{18.5}}{\text{infid}^3}$$

Brian Mischuck and Klaus Mølmer, Phys. Rev. A 87, 022341  
(2013)